

Table 3-2. Interrupt Vector Jump Table

| Interrupt Vector | Field |
|---------------------------------------|-----------------|
| Serial Communications Interface (SCI) | \$00C4 - \$00C6 |
| Serial Peripheral Interface (SPI) | \$00C7 - \$00C9 |
| Pulse Accumulator Input Edge | \$00CA - \$00CC |
| Pulse Accumulator Overflow | \$00CD - \$00CF |
| Timer Overflow | \$00D0 - \$00D2 |
| Timer Output Compare 5 | \$00D3 - \$00D5 |
| Timer Output Compare 4 | \$00D6 - \$00D8 |
| Timer Output Compare 3 | \$00DC - \$00DE |
| Timer Output Compare 1 | \$00DF - \$00E1 |
| Timer Input Capture 3 | \$00E2 - \$00E4 |
| Timer Input Capture 2 | \$00E5 - \$00E7 |
| Timer Input Capture 1 | \$00E8 - \$00EA |
| Real Time Interrupt | \$00EB - \$00ED |
| IRQ | \$00EE - \$00F0 |
| XIRQ | \$00F1 - \$00F3 |
| Software Interrupt (SWI) | \$00F4 - \$00F6 |
| Illegal Opcode | \$00F7 - \$00F9 |
| Computer Operating Properly (COP) | \$00FA - \$00FC |
| Clock Monitor | \$00FD - \$00FF |

To use vectors specified in Table 3-2, the user must insert a jump extended opcode in the three byte field of the vector required. For an example, for the IRQ vector, the following is performed:

1. Place \$7E (JMP) at location \$00EE.
2. Place IRQ service routine address at locations \$00EF and \$00F0.

The following is an example where the IRQ service routine starts at \$0100:

```
$00EE  7E  01  00  JMP IRQ SERVICE
```