



Graphics Software Project Overview

ELE 480/481

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Overview

- Develop software to support on-going graphics projects at Capstone Visual
 - wxWidgets
 - OpenGL

Project Status

This project is a continuation of current research projects being conducted at Capstone

- ARTEMIS <u>Approximate Reconstruction from Italian Italia</u>
 - Graphics and processing software to analyze TEM images
- HUMLITY <u>Hierarchical Unified Modeling</u>
 <u>Language Interface To Yourdon</u>
 - Graphics and GUI software to allow for graphical creation of large scale software systems

Functional Positions

- Software Engineer(s)
 - Capture design requirements and create design documents
 - Develop wxWidgets and OpenGL code as required for ARTEMIS and HUMLITY projects