

VIM QUICK REFERENCE CARD

Basic movement

h l k j character left, right; line up, down
b w word/token left, right
ge e end of word/token left, right
{ } beginning of previous, next paragraph
() beginning of previous, next sentence
0 gm beginning, middle of line
^ \$ first, last character of line
nG ngg line *n*, default the last, first
n% percentage *n* of the file (*n must be provided*)
n| column *n* of current line
% match of next brace, bracket, comment, #define
nH nL line *n* from start, bottom of window
M middle line of window

Insertion & replace → insert mode

i a insert before, after cursor
I A insert at beginning, end of line
gI insert text in first column
o O open a new line below, above the current line
rc replace character under cursor with *c*
grc like *r*, but without affecting layout
R replace characters starting at the cursor
gR like *R*, but without affecting layout
cm change text of movement command *m*
cc or S change current line
C change to the end of line
s change one character and insert
~ switch case and advance cursor
g~m switch case of movement command *m*
gum gUm ... lowercase, uppercase text of movement *m*
<*m* >*m* shift left, right text of movement *m*
n<< n>> shift *n* lines left, right

Deletion

x X delete character under, before cursor
dm delete text of movement command *m*
dd D delete current line, to the end of line
J gJ join current line with next, without space
:rd↔ delete range *r* lines
:rdx↔ delete range *r* lines into register *x*

Insert mode

^Vc ^Vn insert char *c* literally, decimal value *n*
^A insert previously inserted text
^@ same as ^A and stop insert → command mode
^Rx ^R^Rx insert content of register *x*, literally
^N ^P text completion before, after cursor
^W delete word before cursor
^U delete all inserted character in current line
^D ^T shift left, right one shift width
^Kc₁c₂ or c₁←c₂ enter digraph {*c*₁, *c*₂}
^Oc execute *c* in temporary command mode
^X^E ^X^Y scroll up, down
<esc> or ^[..... abandon edition → command mode

Copying

"x use register *x* for next delete, yank, put
:reg↔ show the content of all registers
:reg x↔ show the content of registers *x*
ym yank the text of movement command *m*
yy or Y yank current line into register
p P put register after, before cursor position
]p [p like *p*, *P* with indent adjusted
gp gP like *p*, *P* leaving cursor after new text

Advanced insertion

g?m perform rot13 encoding on movement *m*
n^A n^X +*n*, -*n* to number under cursor
gqm format lines of movement *m* to fixed width
:rce w↔ center lines in range *r* to width *w*
:rle i↔ left align lines in range *r* with indent *i*
:rri w↔ right align lines in range *r* to width *w*
!mc↔ filter lines of movement *m* through command *c*
n!!c↔ filter *n* lines through command *c*
:r!c↔ filter range *r* lines through command *c*

Visual mode

v V ^V .. start/stop highlighting characters, lines, block
o ... exchange cursor position with start of highlighting
gv start highlighting on previous visual area
aw as ap select a word, a sentence, a paragraph
ab aB select a block (), a block { }

Undoing, repeating & registers

u U undo last command, restore last changed line
. ^R repeat last changes, redo last undo
n. repeat last changes with count replaced by *n*
qc qC ... record, append typed characters in register *c*
q stop recording
@c execute the content of register *c*
@@ repeat previous @ command
:@c↔ execute register *c* as an *Ex* command
:rg/p/c↔ execute *Ex* command *c* on range *r*
[where pattern *p* matches

Complex movement

- + line up, down on first non-blank character
B W space-separated word left, right
gE E end of space-separated word left, right
n_ down *n* - 1 line on first non-blank character
g0 beginning of screen line
g^ g\$ first, last character of screen line
gk gj screen line up, down
fc Fc next, previous occurrence of character *c*
tc Tc before next, previous occurrence of *c*
; , repeat last fFtT, in opposite direction
[[]] start of section backward, forward
[]][..... end of section backward, forward
[()] unclosed (,) backward, forward
[{]} unclosed {, } backward, forward
[m]m start of backward, forward Java method
[#]# unclosed #if, #else, #endif backward, forward
[*]* start, end of /* */ backward, forward

Search & substitution

/s↔ ?s↔ search forward, backward for *s*
/s/o↔ ?s?o↔ search fwd, bwd for *s* with offset *o*
n or /↔ repeat forward last search
N or ?↔ repeat backward last search
* ... search backward, forward for word under cursor
g# g* same, but also find partial matches
gd gD ... local, global definition of symbol under cursor
:rs/f/t/x↔ substitute *f* by *t* in range *r*
[*x* : g—all occurrences, c—confirm changes
:rs x↔ repeat substitution with new *r* & *x*

Special characters in search patterns

`.` `^` `$`..... any single character, start, end of line
`\<` `\>`..... start, end of word
`[c1-c2]`..... a single character in range *c*₁..*c*₂
`[^c1-c2]`..... a single character not in range
`\i` `\k` `\I` `\K`..... an identifier, keyword; excl. digits
`\f` `\p` `\F` `\P`.. a file name, printable char.; excl. digits
`\s` `\S`..... a white space, a non-white space
`\e` `\t` `\r` `\b`..... `<esc>`, `<tab>`, `<↵>`, `<←>`
`\=` `*` `\+`.... match 0..1, 0..∞, 1..∞ of preceding atoms
`\|`..... separate two branches (\equiv *or*)
`\(` `\)`..... group patterns into an atom
`\&` `\n`..... the whole matched pattern, *n*th `()` group
`\u` `\l`..... next character made upper, lowercase
`\c` `\C`..... ignore, match case on next pattern

Offsets in search commands

n *or* `+n`..... *n* line downward in column 1
`-n`..... *n* line upward in column 1
`e+n` `e-n`..... *n* characters right, left to end of match
`s+n` `s-n`..... *n* characters right, left to start of match
`;sc`..... execute search command *sc* next

Marks and motions

`mc`..... mark current position with mark *c* $c \in [a..Z]$
`'c` `'C`..... go to mark *c* in current, *C* in any file
`'0..9`..... go to last exit position
`'` `'"`..... go to position before jump, at last edit
`'[` `']`..... go to start, end of previously operated text
`:marks``↔`..... print the active marks list
`:jumps``↔`..... print the jump list
`n^0`..... go to *n*th older position in jump list
`n^I`..... go to *n*th newer position in jump list

Key mapping & abbreviations

`:map` *c* *e*`↔`..... map *c* \mapsto *e* in normal & visual mode
`:map!` *c* *e*`↔`..... map *c* \mapsto *e* in insert & cmd-line mode
`:unmap` *c*`↔` `:unmap!` *c*`↔`..... remove mapping *c*
`:mk` *f*`↔`... write current mappings, settings... to file *f*
`:ab` *c* *e*`↔`..... add abbreviation for *c* \mapsto *e*
`:ab` *c*`↔`..... show abbreviations starting with *c*
`:una` *c*`↔`..... remove abbreviation *c*

Tags

`:ta` *t*`↔`..... jump to tag *t*
`:nta``↔`..... jump to *n*th newer tag in list
`^]` `^T`... jump to the tag under cursor, return from tag
`:ts` *t*`↔`... list matching tags and select one for jump
`:tj` *t*`↔`.. jump to tag or select one if multiple matches
`:tags``↔`..... print tag list
`:npo``↔` `:n^T``↔`..... jump back from, to *n*th older tag
`:tl``↔`..... jump to last matching tag
`^W]` `:pt` *t*`↔`..... preview tag under cursor, tag *t*
`^W]`..... split window and show tag under cursor
`^Wz` *or* `:pc``↔`..... close tag preview window

Scrolling & multi-windowing

`^E` `^Y`..... scroll line up, down
`^D` `^U`..... scroll half a page up, down
`^F` `^B`..... scroll page up, down
`zt` *or* `z↵`..... set current line at top of window
`zz` *or* `z.`..... set current line at center of window
`zb` *or* `z-`..... set current line at bottom of window
`zh` `zl`..... scroll one character to the right, left
`zH` `zL`..... scroll half a screen to the right, left
`^Ws` *or* `:split``↔`..... split window in two
`^Wn` *or* `:new``↔`..... create new empty window
`^Wo` *or* `:on``↔`..... make current window one on screen
`^Wj` `^Wk`..... move to window below, above
`^Ww` `^Ww`..... move to window below, above (wrap)

Ex commands (\leftrightarrow)

`:e` *f*..... edit file *f*, unless changes have been made
`:e!` *f*.... edit file *f* always (by default reload current)
`:wn` `:wN`..... write file and edit next, previous one
`:n` `:N`..... edit next, previous file in list
`:rw`..... write range *r* to current file
`:rw` *f*..... write range *r* to file *f*
`:rw>>`*f*..... append range *r* to file *f*
`:q` `:q!`.... quit and confirm, quit and discard changes
`:wq` *or* `:x` *or* `ZZ`..... write to current file and exit
`<up>` `<down>`.... recall commands starting with current
`:r` *f*..... insert content of file *f* below cursor
`:r!` *c*..... insert output of command *c* below cursor
`:all`.. open a window for each file in the argument list
`:args`..... display the argument list

Ex ranges

`,` `;`..... separates two lines numbers, set to first line
n..... an absolute line number *n*
`.` `$`..... the current line, the last line in file
`%` `*`..... entire file, visual area
`'t`..... position of mark *t*
`/p/` `?p?`..... the next, previous line where *p* matches
`+n` `-n`..... `+n`, `-n` to the preceding line number

Folding

`zfm`..... create fold of movement *m*
`:rfo`..... create fold for range *r*
`zd` `zE`..... delete fold at cursor, all in window
`zo` `zc` `z0` `zC`..... open, close one fold; recursively
`[z` `]z`..... move to start, end of current open fold
`zj` `zk`..... move down, up to start, end of next fold

Miscellaneous

`:sh``↔` `!:c``↔`... start shell, execute command *c* in shell
`K`..... lookup keyword under cursor with `man`
`:make``↔`..... start `make`, read errors and jump to first
`:cn``↔` `:cp``↔`..... display the next, previous error
`:cl``↔` `:cf``↔`..... list all errors, read errors from file
`^L` `^G`..... redraw screen, show filename and position
`g^G`... show cursor column, line, and character position
`ga`..... show ASCII value of character under cursor
`gf`..... open file which filename is under cursor
`:redir``>`*f*`↔`..... redirect output to file *f*
`:mkview` [*f*]..... save view configuration [to file *f*]
`:loadview` [*f*].... load view configuration [from file *f*]
`^@` `^K` `^_` `\Fn` `^Fn`..... unmapped keys